Good Neighbor Notes:

REFUSE

CITYOF ST.CLOUD

HOW THE SYSTEM WORKS:

Two refuse service options are available:

BAG SERVICE

for refuse. Refuse bags are green in color. Visit www.ci.stcloud.mn.us for a list of businesses who sell 'City' refuse bags.

The cost for bag services is \$2.25 per City refuse bag (sold in quantities of 10; cost is \$22.50 per package). Bags are 30 gallons in capacity. No bags other than specially marked 'City' bags will be picked up. Under this option, a recycling / pass-by fee is included on the resident's bi-monthly City utili- Contact the Public Works Department at (320) 650-2900 to ty bill.

REFUSE CART SERVICE

Residents are required to use specially marked 'City' bags Residents can sign up for weekly 90 gallon cart service for a charge of \$33.98 per month. This fee includes the \$7.48 monthly recycling/pass-by fee. Cart service customers must use City refuse bags for the disposal of any refuse that exceeds the cart's capacity. Customers must also use clear 'City' bags or self-haul options for yard waste disposal. Items prohibited from refuse bags may not be placed in refuse

sign up for this service.

USING YOUR REFUSE BAG:

- Simply fill and tie. Do not exceed 25 pounds. Bags over this limit will not be picked up.
- Place bags as near to the alley as possible, or on the right hand side of your driveway if you do not have an alley, no later than 6:00 a.m. on your collection day.
- There is no limit to the number of bags you can place out for collection.
- Keep yard waste completely separate from other refuse. Yard waste cannot be deposited in a landfill.

The following items **may not** be placed in bags for collections:

- Yard waste
- Oil/water based paint or related products
- Fluorescent light bulbs

- **Tires**
- Electronic products
- Major appliances

SPECIAL & HAZARDOUS PICK-UPS:

SPECIAL PICK-UPS

For disposal of large items such as furniture, mattresses, box springs, carpeting or lumber, call (320) 650-2900 to schedule a special pick-up one day in advance. There is an additional charge for this service.

DISPOSAL OF HYPODERMIC NEEDLES:

if contained in a *plastic* bottle sealed with a cap or tape. The word 'SHARPS' should be printed on the container.

DISPOSAL OF HAZARDOUS MATERIALS:

Tires, chemicals, paints, oil-based products, household cleaners, fluorescent light bulbs, computer monitors, TV's and electronic products, batteries, major appliances, treated lumber and other similar hazardous materials cannot be disposed of through the City's collection system.

For information about the disposal of these items, call the Hypodermic needles can be disposed of in City refuse bags Tri-County Solid Waste Commission at (320) 255-6140.

COLLECTION SCHEDULES:

Recycling and refuse are picked up on the same day, but by different trucks. Pick up times for refuse on a particular route may change due to weather or other unforeseen circumstances. Contact the Public Works Department at (320) 650-2900 to determine your pick up day of the week.

CITY ORDINANCES:

The City of St. Cloud refuse ordinance regulates the proper disposal of refuse within the City. The City ordinance can be found at www.ci.stcloud.mn.us.

CONSEQUENCES:

If you are in violation of any of the City ordinances regarding refuse/recycling, you may receive an order to correct the violation. If compliance is not achieved, the City may issue an administrative citation or summons to District Court.

WHO TO CALL:

For additional information regarding refuse/recycling within the City or other areas of concern, call the Public Works Department at (320) 650-2900.

St. Cloud has developed a series of "good neighbor notes" that are designed to help explain the rules relating to a wide range of issues that affect residential neighborhoods. Each "note" addresses one topic, explaining in plain language what the laws and policies really mean. If you feel there is a topic of concern within your neighborhood not covered by the "good neighbor notes," contact the St. Cloud Planning Department at (320) 255-7218 or jim.flaaen@ci.stcloud.mn.us for more information.

